

Business Model Innovation

[listening test questions]

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Time: 8.10 minutes
Level: ***** [B2/C1]

Video Link: https://www.youtube.com/watch?v=B4ZSGQW0UMI

Check these words before listening:

Key vocabulary		
1. 2.	Nokia / Kodak / Commodore / Grundig / / Newsweek / Polaroid (idiom)	
3.	R & D	
4.	Radical Innovation / innovation cycle / innovation breakthrough	
5.	/ target customer	
6.	Misconceptions	
7.	A Myth	
8.		
9.	Pioneers	
	Algorithms	
	To be eaten by the wolves (idiom)	
12.		
	To create value proposition	
	Tom Tom (Company), (company), Nespresso (company)	
	To be novel	
16.		
	Ideation	
	Integration	
19.		
	Qualitative and quantitative data	
21.	/ dominant logic	
	An analogy To available this heart (idians)	
	To awaken the beast (idiom)	
24.		
	KPIs (Key Performance indicators	
26.	. , ,	
	A syndrome	
	Path Inconsistencies	
50.	Learn from the giants whose shoulders you are standing on (idiom)	





Student

Listening note-taking & questions

Time: Approximately 1- 1:30 hours

Prediction

- Read the title & ry to predict the content of the lecture.
- Write down key terms & ideas.
- Check key vocabulary in a dictionary.

Try to listen ONLY two times

Three types of lesson

Lesson#1: [hard]

- 1. Listen once & take notes.
- 2. <u>5 minutes</u> to tidy notes.
- 3. Listen again and add to notes (use a different colour pen).
- 4. Answer questions: 20-25 minutes.
- 5. Check answers with the key &/or listen again to check answers.

Lesson #2: [medium]

- 1. Listen once & take notes.
- 2. Answer questions: 10-15 minutes.
- 3. Listen again & answer the missed questions while listening.
- 4. <u>10 minutes</u> to tidy answers.
- 5. Check answers with the key &/or listen again to check answers.

Lesson #3: [easier]

- 1. Read questions & highlight key terms.
- 2. Listen once & answer questions while listening.
- 3. 5 minutes to tidy notes.
- 4. Listen again & answer missed questions.
- 5. 5-10 minutes to tidy answers.
- 6. Check answers with the key &/or listen again to check answers.





Teacher

Listening note-taking & questions

Aim: to develop the students' ability to listen to a 10 min+ lecture, to take notes and then use those notes to answer a range of test-type questions.

Lesson Time: Approximately 1:30-2:00 hours

Lesson Plan

1.Lead in

- Ask students to discuss the 'title' and predict the content of the lecture.
- Ask students to write down key terms & language from their discussion.
- Feed in / check key vocabulary.

Three types of lesson

Lesson#1: [hard]

- 1. Students listen once & take notes.
- 2. 5 minutes to tidy notes.
- 3. Listen again and add to notes (use a different colour pen).
- 4. Distribute questions. Set <u>20-25 minutes</u> to answer.
- 5. Feedback: distribute or project answers.

Lesson #2: [medium]

- 1. Students listen once & take notes.
- 2. Distribute questions. Set <u>15 minutes</u> for answering the questions.
- 3. Listen again. Students answer the missed questions as they listen.
- 4. Give extra 10 minutes to consolidate answers.
- 5. Feedback: distribute or project answers.

Lesson #3: [easy]

- 1. Distribute questions. Students have 10 minutes to look at the questions.
- 2. Students listen & answer the questions.
- 3. 5 minutes to tidy answers.
- 4. Students listen again. Check answers & answer missed questions.
- 5. <u>5-10 minutes</u> to tidy answers.
- 6. 5. Feedback: distribute or project answers.





Lecture on Business Model Innovation

- Make notes under the headings in the table below.
- You will hear the lecture twice & then receive gap-fill questions.

Introduction	
Old successful companies	
Innovation cycle	
000000000000000000000000000000000000000	
Dell	
The myths	
Innovative firms	
Business Model Innovation	
Adapted patterns	



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Business Model Patterns	
000000000000	
Razor & blade pattern	
How to business model [Four steps]	
Initiatives fail	
Key Rules	
Summary	





Lecture on Business Model Innovation

• Using the notes you have made, complete the summary below. Use no more than THREE words and/or a number for each space.

Introduction Old successful companies	 Hyper successful companies like Nokia, Kodak, Commodore Computers, etc. failed because they should have left their their 1 They were too busy managing daily business and clients instead of envisioning 2 In other words, is the 3 of tomorrow's success!
Innovation cycle	Innovation either increases the
Dell	• Apple, for instance, customer value with its 5 new products.
	its costs and 6. through build-to-order-processes.
The myths	 The first myth is ideas nobody has had before. The second is big success requires big 7. The third is that are always based technologies. All of these myths are all 8.
Innovative firms	Out of innovative firms, 9 firms have innovated their business model.
Business Model	 A business model provides answers to four questions: Who is your target customer? What the customer? How do you create the value 10? And how do revenue? A business at least 11 of these four dimensions.
Research	The research looked at all major business in the past 12 years. They have all revolutionised one or
	 Yet business model innovations and introduced 13. business model patterns. The adapted, refined or combined these patterns. For instance, innovative reative 14



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Business Model Patterns	 In total, 15 business model patterns were identified as being responsible
	• For example, Flatrate, Supermarket, 16 instead of buy, Experience and Blade Pattern.
Razor & blade pattern	Since 17, Gillette has been selling razors cheaply but selling prices. 18 creatively imitated this pattern, selling and and revolutionised the coffee industry.
	Many other companies applied the iTunes, 19 or Hewlett Packard's Inkjet-Printers.
business model Four steps	 1) Initiation: 20
Initiatives fail	More than 24 % of all fail because of behaviour and organisational resistance.
Key Rules	 First, only implement 25 business model at a time. Second, clearly business model for change. Third, don't over-emphasise 26 KPIs. time. Fourth, get top, business model innovation will fail. Fifth, overcome the syndrome.
Summary	Innovation is the key factor to 28 in today's economy.
	Innovation is not necessarily about new or about . Most of the time, innovation is about 29 and business model.
	• Think did it – so can you.



Lecture on Business Model Innovation ANSWERS

• Using the notes you have made, complete the summary below. Use no more than THREE words and/or a number for each space.

Introduction Old successful companies	 Hyper successful companies like Nokia, Kodak, Commodore Computers, etc. failed because they should have left their successful path to rethink their 1. <u>business model</u>. They were too busy managing daily business and serving current clients instead of envisioning 2. <u>future opportunities</u>.
Today's success	 In other words, today's success is the 3. enemy of tomorrow's success!

ALL ANSWERS ARE INCLUDED IN PAID VERSION...

